

# Zed Cheat Sheet For Vim Users

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## General

- Everything (e.g., commands/symbols for file) is fuzzy searched - so to go to `get_read_only_methods` just type `gro` and you are likely there.
  - Type `:` and you can browse random features and discover more about the editor.
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## Pane Management

- Toggle left: `Command B`
  - Toggle right: `Command R`
  - Toggle bottom (e.g., terminal): `Command J`
  - Full screen: `fn shift f`
  - Make bigger vertically: `control w +`
    - Smaller: `control w -`
  - Make bigger horizontally: `control w >`
    - Smaller: `control w <`
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## Text transformations

- Camel case / snake case / upper / lower - via `:`
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## Git

- Open with `:G[it]`
  - Expand diff hunk: `do` (mnemonic - diff open)
  - View diff of file under cursor: `gf`
    - Unstage hunk
      - Vim: `dO`
      - Zed: `Command Alt Y`
    - Stage hunk
      - Vim: `dO`
    - Restore hunk
      - Zed: `Command Alt Z`
      - Vim: `dp`
  - Stage all: `command control y` ("yes")
    - Stage all in current file: `Command Y`
    - Unstage all: `command control Y` (capital Y)
  - Get rid of all changes: `Control G` then `backspace`
  - Stage file under cursor: `x`
    - Unstage: same
  - Restore file under cursor (or delete if new): `Backspace`
  - Bring up commit window: `Command Enter`
    - Actually commit: `Command Enter`
  - Auto-generate commit message: `Alt Tab`
  - Fetch latest code: `Control G` (twice in a row)
  - Diff of everything: `Control G d`
  - Push code: `Control G up`
  - Regular files
    - `do` (normal mode) - diff under cursor - decide to stage or not
    - move to next git change: `]c` (chunk)
  - Link to current LOC on GH - `:cpp(link)`
  - Select branch - `Command Alt B`
  - Create branch - `Command Alt B` and start typing
  - Blame - `Command Alt G` - then `B`
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## File Explorer

- Open with `:E[xplore]`
- Open file under cursor: `o`
- New file: `%`
- New directory: `d`

- Delete entry: `D`
  - Go to parent directory: `-`
  - Toggle if folder is opened: `enter`
  - Rename: `R`
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## Selection/Tree sitter/Text objects

- Functions: `af`, `if`
  - Classes: `ac`, `ic`
  - Next bigger/smaller syntax: `]x` or `[x`
    - Note that this feels counterintuitive to the direction. It's about abstraction.
  - Current indent level: `ii`
    - Plus one line before: `ai` (e.g., fun defs in Python)
    - Plus one line after: `aI` (e.g., function defs in JS)
  - HTML tag: `at`, `it`
  - A func argument
    - Including comma: `aa` ("around argument")
    - Without comma: `ia` ("inside argument")
  - Moving
    - Next method start: `[m`
      - End: `[M`
    - Next section start: `[[` or `]]`
      - End: `[]`
    - Next comment: `[*`
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## Editor Settings

- See what a keyboard shortcut is doing: `:key_context_view`
  - `Command ,` - open up settings.json file
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## Quality of life

- Get absolute path of current file: `:copy_path`
  - Relative path: `:copy_relative_path`

- Save without formatting the file (e.g., if auto formatter would introduce a big diff): `:save_without_formatting` or `Command K s`
  - Get a link to the current line on GitHub to send to colleagues: `:cpplink`
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## LSP

- Next diagnostic: `]d`
  - Show error for symbol: `gh`
  - Hover definition: `K`
  - Go to definition: `gd`
  - See all uses: `gA`
  - See list of all symbols (e.g., methods, vars) in file: `gs/`
    - Fuzzy search
    - Filter for classes by typing "class"
  - See list of all symbols (e.g., methods, vars) in project: `gS`
  - Change name: `cd` (can be called when not on definition)
  - Code actions: `g.`
    - `Control n / Control p` to navigate... or arrow keys
    - `Enter` to select
      - Lint errors - can fix or add ignore automatically!
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## Editing

- Multi-cursor
    - Next instance of current word: `Command D`
    - Multiple lines
      - Vim mode: `Control V` for visual block then `I` or `A`
      - Zed mode: `Command Alt up/down`
    - `Esc` to leave
  - Exchange
    - `cx` - then text obj (e.g. `cxiw`) then do the same on the item to exchange position
  - Add line above/under cursor and start text (from vim but I never used much): `o` or `O`
  - Jump to nearest enclosing bracket: `%` (this can be within an enclosed area)
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## Navigation

- Search project files: `Command P`
  - Re-open closed tab: `Command Shift T`
  - `Control Tab` - switch tabs
  - Project wide search:
    - Trigger
      - Vim mode: `g/`
      - Zed: `Command Shift F`
    - Open file under: `g space`
      - In split: `Control W space`
  - Buffer left / right: `[b` and `]b` or alternatively `command alt left/right`
  - Close buffer
    - `Command W`
    - Vim: `:q`
  - Search all current tabs by name: `:ls`
    - Remove one of them in the list: `Control Backspace`
  - Open a new file in a split: `:new`
    - Vertical split: `:vne`
  - Open a new file in a new tab: `:tabnew`
    - or `Command N...` probably easiest
  - Close all open buffers: `:qa`
  - Close all open buffers and write: `:wqa`
  - Save all open buffers: `:wa`
  - Outline panel: `Command Shift B`
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## Find and Replace

- Trigger menu: `Command Shift F`
  - Vim mode: `g/`
- Toggle case-sensitive: `Command alt c` (c for "case")
- Toggle match whole word: `Command alt w` (w for "word")
- Toggle using regex: `Command alt x` (x for "expression")
- Toggle filter: `Command alt f` (f for "filters")
- Toggle replace menu: `Command shift H` (h for "hotswap" - yea I know this mnemonic is more of a stretch)
  - Replace next: `Enter`
  - Replace all: `Command Enter`

- Browse through these
    - `n` or `N` as in Vim
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## Terminal

- Open with `:T[erm]`
  - Open new terminal tab: `Control Shift \`
  - Move between terminals: `Command Alt Arrow`
  - Move to last used one: `Control Tab`
  - Search output of terminal: `Command f`
  - Clear output: `Command K`
  - Switch bottom panel to show terminal: `Control ~`
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## AI

- Open up
    - Separate AI window with `:AI`
    - In-line AI box from a particular line of the file being edited: `Control X Control A`
    - `Esc` to leave
  - Switch agent profile (e.g., write vs ask): `Command I`
  - New AI thread (clear context): `Command N`
  - Add context (files, functions, etc.) menu: `Command Shift A` ("add")
    - Then you can select current file, for example
  - Remove context: `Command alt e` (e for "end")
  - Insert selected text as context: `Command >` (i.e., `Command shift` and `.`)
  - Cancel an AI request in progress: `Esc`
  - Open the rules library: `Command Alt p`
  - Show AI settings: `Command Alt c`
    - Go back from settings to AI area again: `Control -`
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## Code Folding

- Fold under cursor: `za` ("away")

- Unfold: `zA` (opposite of "away")
  - Fold all in file: `zM` ("minimize")
  - Open all in file: `zR` ("reveal")
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## Debugger

- Trigger the pane with `F4`
  - Set a breakpoint on the relevant LOC: `F9`
  - Step over: `F7`
  - Terminate all threads: `Shift F5`
  - Switch over to debug panel if you have multiple bottom panels going: `Command Shift D`
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## Tasks

- Add new task: `zed: open_project_tasks`
  - Or look up `tasks.json`
- Select task to run: `Command Shift R`
- Re-run previous one: `command alt r`
- Variables
  - Currently selected text: `$ZED_SELECTED_TEXT`